

Jack Myrick

Games Designer & XR Specialist

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Portfolio: <https://www.jackmyrick.design>

Personal Statement:

I'm a Games Designer and XR specialist with over 5 years of hands-on experience in Unity, and I've had the privilege of collaborating with multidisciplinary teams on a variety of high-end productions.

My passion lies in the realm of XR technologies, where I love to blend creativity and technical skills to create immersive experiences. As I look to the future, I'm excited to continue pushing the boundaries of what's possible in virtual worlds. Whether it's games or beyond, I'm ready to bring my unique blend of skills to new challenges.

Experience:

The Primar Project

2022

Role: Designer & Immersive Technician

- Worked with clients to form a brief.
- Designed around constraints of "Ultra-Realism".
- Produced modular assets.
- Created a full-body rig.

Spaceport Cornwall

2022-23

Role: Designer & VR Specialist

- Worked with artists to promote user interaction.
- Optimised performance.
- Added accessibility features.
- Improved navigability and flow.

C.L.O.U.D Hunters

2023

Role: Technical & Systems Design

- Worked as a lead technical designer.
- Implemented multiple mechanics.
- Designed multiple game systems.
- Implemented Audio utilising FMOD.
- Optimised performance

Student Ambassador

2022

- Promoted the university at social and community events.
- Interacted with prospective students and parents, answering questions and providing insight.

Volunteering:

Students' Union Falmouth Open Officer (elected)

Course Representative (elected)

Student Mentor

HIV Lesotho (charity organisation)

Hard skills

Unity UX Design
Technical Design Git
Systems Design Maya
Narrative Design VR
Premier Pro Trello
Microsoft Suite C#
Blueprints UE5

Soft skills

Teamwork Pitching
Communication
Organisation Agile
Creativity Flexible
Problem Solving
VR Theory Resilient
Time Management

Education:

Falmouth University

Course: BA(Hons) Creative Virtual Reality

Date: September 2020 – June 2023

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Course: B-TEC Games Development

Grade: Distinction

Date: September 2017 – June 2020

Rewards:

The Rookie Awards: Finalist

The Rookie Awards: Draft Selection

Student Mentor Scheme: Gold

Duke of Edinburgh Award: Bronze

Elementary Pilot License

Publications

C.L.O.U.D Hunters (VR) - 2023

Spaceport Cornwall (VR) – 2022

The Primar Project (VR) – 2022

Whitefall (VR) – 2022

Fashion Photography Exhibition (VR) -2022

Don't Let the Darkness Live – 2021

Maleficarum - 2021

Languages:

English

Welsh

Hobbies and Interests

Gaming Live Streaming Mountaineering
Acting Politics Science History VR
Youtube Paragliding Geography